



**MCAST**

**MQF/EQF Level 2**

**CA2-01-22**

**Foundation Certificate in the Creative Arts**

**Course Specification**

## **Course Description**

This course provides an opportunity to students, in possession of the School Leaving Certificate and Profile (SSC&P) or MCAST Introductory Certificate, to follow a structured programme of study that explores the basics of various creative art disciplines, namely Art and Design, Media and Performing Arts. The programme includes a significant amount of vocational practice, as well as essential key skills subjects that will help students form a clear idea of the nature of the vocation they intend to follow at higher levels while, at the same time, nurturing their competences within basic areas such as language, numeracy, information technology, science and personal development.

## **Programme Learning Outcomes**

At the end of the programme the students is able to

1. *Recognise basic, important principles of the creative arts profession.*
2. *Perform simple creative tasks under supervision and work within an arts team.*
3. *Outline basic creative arts terms, techniques and materials.*
4. *Participate in creative activities and be part of the arts community at the College.*

## **Entry Requirements**

Any MCAST Introductory Certificate

OR

Finished Compulsory Education

Initial Assessment Tests (as may be applicable)

## Key Information

Awarding Body - MCAST

Accreditation Status - Accredited via MCAST's Self Accreditation Process (MCAST holds Self-Accrediting Status as per 1st schedule of Legal Notice 296/2012)

Type of Programme: Qualification

MQF Level	Examples of Qualifications	'Qualification' Minimum Credits Required	'Award' Credits Required
Level 8	Doctoral Degree Third Cycle Bologna Process	NA	NA
Level 7	Masters Second Cycle Bologna Process	90-120	Less than 30
	Post-Graduate Diploma	60	
	Post-Graduate Certificate	30	
Level 6	Bachelor <sup>23</sup> /Bachelor (Hons) <sup>24</sup> First Cycle Bologna Process	180-240	Less than 180
Level 5	Short Cycle Qualification	120	Less than 60
	Undergraduate Higher Diploma	90	
	Undergraduate Diploma	60	
	Undergraduate Certificate	30	
	VET Level 5 Programme <sup>25</sup>	60-120	
Level 4	Pre-Tertiary Certificate	30	Less than 120
	VET Level 4 Programme <sup>26</sup>	120	
	MATSEC Certificate	NA	
Level 3	VET Level 3 Programme <sup>27</sup>	60	Less than 60
	General and Subject Certificate	NA	
Level 2	VET Level 2 Programme <sup>28</sup>	60	Less than 60
	General and Subject Certificate	NA	
Level 1	VET Level 1 Programme <sup>29</sup>	40	Less than 40
	General and Subject Certificate	NA	
Introductory Level A	Preparatory Programme	30	Less than 30
Introductory Level B	Pre-entry Basic Skills Course	30	Less than 30

Table 1: Minimum number of credits for 'Qualifications' and parameters for 'Awards'

Fig.1: p56, Ministry for Education and Employment & National Commission for Further and Higher Education Malta (2016). *Referencing Report, 4<sup>th</sup> Edition*. NCFHE.

Total number of Hours: 1500

Mode of attendance: Full Time

Duration: 1 Year

Target audience for MCAST full-time courses is 16 to 65+

The official language of instruction at MCAST is English. All notes and textbooks are in English (except for language courses which will be in the respective language being instructed). International candidates will be requested to meet English language certification requirements for access to the course.

This course will be offered at

MCAST has four campuses as follows:

**MCAST Main Campus**

Triq Kordin, Paola, Malta

All courses except for the Institute for the Creative Arts, Centre of Agriculture, Aquatics and Animal Sciences are offered here.

**Institute for the Creative Arts**

Mosta Campus

Misraħ Ghonoq Targa Gap,

Mosta

**Institute of Applied Sciences, Centre of Agriculture, Aquatics and Animal Sciences,**  
Luqa Road, Qormi

**Gozo Campus**

J.F. De Chambray Street

MCAST, Għajnsielem

Gozo

### Teaching, Learning and Assessment

The programmes offered are vocational in nature and entail both theoretical lectures delivered in classes as well as practical elements that are delivered in laboratories, workshops, salons, simulators as the module requirements dictate.

Each module or unit entails a number of in person and/or online contact learning hours that are delivered by the lecturer or tutor directly (See also section 'Total Learning Hours').

Access to all resources is provided to all registered students. These include study resources in paper or electronic format through the Library and Resource Centre as well as tools, software, equipment and machinery that are provided by the respective institutes depending on the requirements of the course or module.

Students may however be required to provide consumable material for use during practical sessions and projects unless these are explicitly provided by the College.

All Units of study are assessed throughout the academic year through continuous assessment using a variety of assessment tools. Coursework tasks are exclusively based on the Learning Outcomes and Grading Criteria as prescribed in the course specification. The Learning Outcomes and Grading Criteria are communicated to the Student via the coursework documentation.

The method of assessment shall reflect the Level, credit points (ECTS) and the schedule of time-tabled/non-timetabled hours of learning of each study unit. A variety of assessment instruments, not solely Time Constrained Assignments/Exams, are used to gather and interpret evidence of Student competence toward pre-established grading criteria that are aligned to the learning outcomes of each unit of the programme of study.

Grading criteria are assessed through a number of tasks, each task being assigned a number of marks. The number of grading criteria is included in the respective Programme Specification.

The distribution of marks and assessment mode depends on the nature and objectives of the unit in question.

Coursework shall normally be completed during the semester in which the Unit is delivered.

Time-constrained assignments may be held between 8 am and 8 pm during the delivery period of a Unit, or at the end of the semester in which the Unit is completed. The dates are notified and published on the Institute notice boards or through other means of communication.

Certain circumstances (such as but not limited to the Covid 19 pandemic) may lead Institutes and Centres to hold teaching and assessment remotely (online) as per MCAST QA Policy and Standard for Online Teaching, Learning and Assessment (Doc 020) available via link <https://www.mcast.edu.mt/college-documents/>

The Programme Regulations referenced below apply. (DOC 003 available at: link <https://www.mcast.edu.mt/college-documents/>)

### Total Learning Hours

The total learning hours required for each unit or module are determined as follows:

Credits (ECTS )	Indicative contact hours	Total Student workload (hrs)	Self-Learning and Assessment Hours
1	5 - 10 hrs	25 hrs	20-15 hrs*
2	10 - 20 hrs	50 hrs	40-30 hrs*
3	15 - 30 hrs	75 hrs	60-45 hrs*
4	20 - 40 hrs	100 hrs	80-60 hrs*
6	30 - 60 hrs	150 Hrs	120-90 hrs*
9	45 - 90 hrs	225 hrs	180-135 hrs*
12	60 - 120 hrs	300 hrs	240-180 hrs*

\* The 'Self-Learning and Assessment Hours' amount to the difference between the contact hours and total student workload.

### Grading system

All MCAST programmes adopt a learner centred approach through the focus on Learning Outcomes. The assessment of MCAST programmes is criterion-referenced and thus

assessors are required to assess learners' evidence against a pre-determined set of Learning Outcomes and assessment criteria.

For a student to be deemed to have successfully passed a unit, a minimum of 50% (grade D) must be achieved. In case of part time programmes, the student must achieve a minimum of 45% to successfully pass the unit.

All units are individually graded as follows:

A\* (90-100)

A (80-89)

B (70-79)

C (60-69)

D (50-59)

Unsatisfactory work is graded as 'U'.

Work-based learning units are graded on a Pass/Fail basis only.

Detailed information regarding the grading system may be found in the following document: DOC 003 available at: link <https://www.mcast.edu.mt/college-documents/>

### Intake Dates

- MCAST opens calls for application once a year between July and August of each year for prospective applicants residing in MALTA.
- Applications to full-time courses from international students not residing in MALTA are accepted between April and Mid-August.
- For exact dates re calls for applications please follow this link <https://www.mcast.edu.mt/online-applications-2/>

### Course Fees

MCAST course are free for Maltese and EU candidates. International candidates coming from outside the EU need to pay fees for the respective course. Course fees are set on a per-level and course duration basis. For access to course fee structure and payment methods please visit <https://www.mcast.edu.mt/fee-payments-for-non-eucandidates/>.

**Method of Application**

Applications to full-time courses are received online via the College Management Information System. Candidates can log in using Maltese Electronic ID (eID) or European eIDAS (electronic identification and trust services) to access the system directly and create an account as the identity is verified electronically via these secure services.

Non-EU candidates need to request account creation through an online form by providing proof of identification and basic data. Once the identity is verified and the account is created the candidate may proceed with the online application according to the same instructions applicable to all other candidates.

Non-EU candidates require a study visa in order to travel to Malta and join the course applied for. For further information re study-visa please access <https://www.identitymalta.com/unit/central-visa-unit/>.

For access to instructions on how to apply online please visit <https://www.mcast.edu.mt/online-applications-2/>

**Contact details for requesting further information about future learning opportunities:**

**MCAST Career Guidance**

Tel: 2398 7135/6

Email: [career.guidance@mcast.edu.mt](mailto:career.guidance@mcast.edu.mt)



**Current Approved Programme Structure**

Unit Code	Unit Title	ECTS	Semester
CAART-206-2203	An Introduction to Art and Design	6	A
CAART-203-2204	An Introduction to Performing Arts	3	A
CAART-203-2205	An Introduction to Media	3	A
CAART-212-2206	Expression in the Creative Arts	12	B
CDKSK-206-2004	English	6	YEAR
CDKSK-206-2005	Malti	6	YEAR
CDKSK-206-2006	Mathematics	6	YEAR
CDKSK-206-2107	Information Technology	6	YEAR
CDKSK-206-2008	Science	6	YEAR
CDKSK-206-2102	Community Social Responsibility	6	YEAR
<b>Total ECTS</b>		<b>60</b>	<b>/</b>

## **CAART-206-2203: An Introduction to Art and Design**

Unit Level (MQF/EQF): 2

Credits: 6

Delivery Mode: Fully Face-to-Face Learning

Total Learning Hours: 150

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### **Unit description**

This unit is designed to introduce diverse learners to the building blocks of Art and Design. It mainly focuses on the application of inclusive teaching methods and strategies to help students familiarise themselves with the elements and principles of Art and Design.

Students will be introduced to the basic fundamentals used by artists and designers. These skills will enable learners to understand the creative process, develop innovative ideas, and produce effective work. Carefully selected theoretical examples will provide students with the opportunity to identify and appreciate the role of the formal elements and principles in Art and Design. Learners will be encouraged to explore different techniques, processes, and materials through practical exercises. They will also be encouraged to efficiently recognise and adequately apply the elements and principles of Art and Design when developing creative work.

Apart from underlining the differences and similarities between Art and Design, this unit aims to introduce the different stages of the creative process. This will enable learners to understand the importance of observation, experimentation, and innovative thinking. It will also motivate students to develop a personal approach to Art and Design. Throughout the process, learners will be encouraged to research, document, and annotate their work accordingly. This unit aims to inspire students to brainstorm and develop creative thinking skills to visually generate effective ideas. Learners will also be expected to develop two-dimensional and three-dimensional creative work. This will be done through drawing, sketching, and designing.

In addition to serving as an introduction to Art and Design, this unit aims to prepare students for upcoming assignments, particularly Semester B's unit, Expression in the Creative Arts.

## Learning Outcomes

**On completion of this unit the learner will be able to:**

1. *Be familiar with the formal elements and principles of Art and Design.*
2. *Develop creative ideas following given instructions.*
3. *Produce creative work using the basic fundamentals of art and design effectively.*
4. *Express constructive thoughts on work produced.*

## CAART-203-2204: An Introduction to Performing Arts

Unit Level (MQF/EQF): 2

Credits: 3

Delivery Mode: Fully Face-to-Face Learning

Total Learning Hours: 75

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### Unit description

This unit will help students be aware and recognize the various elements of drama, movement and music. These elements are explained and demonstrated in class through different exercises and using various resources. Students should then have a basic understanding of elements such as focus, tension, rhythm, contrast, space, energy and tempo. These elements then need to be demonstrated by the students through various multi-disciplinary exercises. The body is used as the prime medium of exploration but props, musical instruments, technology and other tools can be used to assist the students. Finally the students should be able to evaluate their own performance during the various exercises demonstrated.

### Learning Outcomes

On completion of this unit the learner will be able to:

1. *Recognise basic elements of drama, movement and music.*
2. *Understand basic elements of drama, movement and music.*
3. *Perform basic elements of drama, movement and music.*
4. *Evaluate different skills in drama, movement and music.*

## CAART-203-2205: An Introduction to Media

Unit Level (MQF/EQF): 2

Credits: 3

Delivery Mode: Fully Face-to-Face Learning

Total Learning Hours: 75

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### Unit description

This unit will provide awareness on a range of media elements and their influence in contemporary society. The learners will be expected to learn basic principles, conduct research, develop their ideas and present their work for review. The unit will deliver relevant knowledge and skills with a focus on applied learning.

In this unit, Introduction to Media, learners will explore 3 main objectives:

- What is Media?
- How it is being used?
- Why does Media exist?

Media is a very fast-moving subject, so it is important that learners are aware of certain technologies in order to keep updated with all main latest developments. Learners also need to be able to understand how different techniques in Media are used to create meaning as well as how different media texts communicate meaning to an audience.

### Learning Outcomes

On completion of this unit the learner will be able to:

1. *Be familiar with the Digital Literacy area.*
2. *Communicate in a visual manner.*
3. *Know the importance of Photography, Video and Graphic Design in the industry.*
4. *Evaluate own strengths and weaknesses in the area.*

## **CAART-212-2206: Expression in the Creative Arts**

Unit Level (MQF/EQF): 2

Credits: 12

Delivery Mode: Fully Face-to-Face Learning

Total Learning Hours: 300

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### **Unit description**

In this unit the learners will be able to broaden their knowledge of theory and practice covered in the previous units. Before the beginning of the course, the students shall choose two disciplines from the three streams available. During this unit the students will further their practice by creating projects based on two streams of their own choice.

In the Performing Arts students will continue to develop their understanding and apply it through music, drama and movement by producing set pieces based on their own ideas. Students are guided how to develop a creative approach through research and brainstorming. Through the unit students should document their work and record ideas and experiences in various forms (physical, digital or other forms). By the end of the unit the students will be able to realise their ideas in the form of an artistic performance/s or set pieces. Finally, this unit will also teach them how to reflect upon their work, compare it to other works and evaluate it according to the chosen criteria.

Students who choose Art & Design will be using the knowledge acquired in the previous unit related to the basic elements and principles of Art and Design to produce their own artwork. Students are encouraged to broaden their knowledge in the arts through research and further the development of aesthetics through constant practice. Throughout the process, students should keep a journal (physical/digital and of any form) to document research, organise the drawings (observations, ideas, development of ideas), record experiences, keep annotations and thoughts related to the project. Students are encouraged to brainstorm and develop ideas through drawing as this will link to succeeding units at higher levels in Art & Design. This unit will allow students to realize their ideas in 2D and/or 3D work, where both can be used in the exploratory/experimental phase and in the production of a final project.

Students choosing Media, will explore further the stream through a project of their own. The students will be able to delve into the use of Graphic Design, Photography and Moving Image to produce a project. All the experimentation and developments shall be documented in a digital portfolio. Students will be expected to learn the basic principles within the Media context, how

to research, development of ideas and implementation, whilst keeping up to date the use of 21st century available technologies. Students will also be encouraged to explore and be creative throughout the project chosen.

## **Learning Outcomes**

**On completion of this unit the learner will be able to:**

- 1. Develop a creative approach based on investigation and research.*
- 2. Demonstrate an ability to plan and document own work.*
- 3. Produce an artistic piece of work based on your own creative ideas.*
- 4. Evaluate whilst reflecting on own project.*

## **CDKSK-206-2102: Community and Social Responsibility**

Unit Level (MQF/EQF): 2

Credits: 6

Delivery Mode: Fully Face-to-Face Learning

Total Learning Hours: 150

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### **Unit description**

This key skill presents the opportunity for MQF level 2 learners to explore their individual self and their social environment whilst also reflecting about future goals. Learners will identify and understand different aspects of their personal self, whilst reflecting upon what composes their self-confidence. Learners will also become familiar and grasp different life skills that would empower them to explore their surroundings and become responsible and inclusive members in society.

The learners will also be presented with tools and techniques, which will assist them in becoming more employable whilst honing their organisational skills. Through the completion of a compulsory community work experience, learners will recognise the benefits of self-management skills towards the acquisition of balance within one's lifestyle. The completion of the compulsory community work project will also present the ideal opportunity for the learners to analyse their experience and evaluate their own performance.

### **Learning Outcomes**

**On completion of this unit the learner will be able to:**

- 1. Identify personal attributes and experiences that influence the development of the self.*
- 2. Examine ways and means towards becoming more employable.*
- 3. Recognise responsible interactions between the individual and the surrounding communities.*
- 4. Explain duties and requirements for engaging in a community work experience.*



## CDKSK-206-2004: English

Unit Level (MQF/EQF): 2

Credits: 6

Delivery Mode: Fully Face-to-Face Learning

Total Learning Hours: 150

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### Unit description

In all Foundation Certificate programmes across MCAST, the ability to communicate in our second language becomes both a necessity for life as well as education and work.

The speaker of English should be aware of the importance and daily use of English as a tool for interacting in the immediate community, whether domestic, public or professional. English is also the main language of instruction in higher education nowadays.

Communicating in English takes into account all the four language skills of listening, speaking, reading and writing according to the prescribed level. Emphasis is placed on knowing how to use a language, rather than just knowing about a language.

This unit is targeted at learners proceeding from Level 1 (therefore taking into account successful completion of Level 1 English) as well as those whose entry level is directly at Level 2.

It is assumed that no entry qualifications such as SEC English (Ordinary Level) are necessary for learners to undertake this unit.

This unit is internally assessed and verified. Assessment is carried out through assignments based on the Learning Outcomes below.

## Learning Outcomes

On completion of this unit the learner will be able to:

1. *Listen to connected speech on a range of vocational topics;*
2. *Speak clearly during interactive communication scenarios and deliver a clear message;*
3. *Read to identify and comprehend information presented textually in formal, vocational and familiar contexts;*
4. *Organise and write text in paragraphs of simple, complete and syntactical sentences.*

## CDKSK-206-2005: Malti

Il-Livell tal-Unità: (MQF/EQF): 2

L-Għadd ta' Kreditu: 6

Mod ta' Tagħlim: Preżenti

Total ta' Sigħat ta' Tagħlim: 150

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### Deskrizzjoni tal-Unità

Fil-korsijiet preliminari tat-Tieni Livell tal-Kulleġġ Malti tal-Arti, ix-Xjenza u t-Teknoloġija, l-ilsien Malti jintgħallem għax:

1. ningdew bih biex nikkomunikaw u nirrelataw man-nies ta' madwarna;
2. nużawh biex b'mod kreattiv nesprimu ħsusna, ħsibijietna u xewqatna;
3. jintuża fl-oqsma vokazzjonali u għandu reġistru tekniku Prattiku u funzjonali;
4. jiġbor fih l-identità lingwistika u kulturali ta' ġensna.

### L-Għanijiet

Biex l-istudenti jiksibu din l-unità jridu juru li kapaci:

1. *jwieġbu mistoqsijiet, jikkellmu b'Malti tajjeb kif ukoll jieħdu sehem f' taħditiet u f'diskussjonijiet;*
2. *jifhmu dak li jisimgħu;*
3. *jaqraw u jifhmu testi varji;*
4. *jiktbu b' Malti tajjeb skont ir-regoli tal-ortografija u s-sintassi.*

## CDKSK-206-2006: Mathematics

Unit Level (MQF/EQF): 2

Credits: 6

Delivery Mode: Fully Face-to-Face Learning

Total Learning Hours: 150

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### Unit description

This unit aims to develop basic mathematical knowledge and skills needed in real-life situations. In a supportive environment, the student will be challenged to understand mathematical problems, reflect on different plans that could be used to solve the given problem, attempt an answer and check the validity of an answer to the problem. By the end of this unit, students will be able to describe orally or in writing the reasons behind the mathematical arguments used and to break down complex problems into smaller and simpler problems. These problems will involve:

- (a) numerical calculations,
- (b) classification of shapes,
- (c) understanding and simple application of symbolic notation,
- (d) communication in graphical form,
- (e) manipulating simple algebra, and
- (f) extraction and interpretation of information from statistical tables and charts.

### Learning Outcomes

On completion of this unit the learner will be able to:

1. *Compute numerical calculations by showing all the necessary working;*
2. *Carry out harder numerical calculations;*
3. *Collect data and represent it graphically;*
4. *Use simple algebraic formulae;*
5. *Draw and work with lines, shapes and objects;*
6. *Read and use measurement scales.*

## CDKSK-206-2107: Information Technology

Unit Level (MQF/EQF): 2

Credits: 6

Delivery Mode: Fully Face-to-Face Learning

Total Learning Hours: 150

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### Unit description

This unit is made up of a number of competences including the competence to use personal computers; the competence to manage efficiently a personal computer; the competence to operate effectively within the operating system and the competence to make productive, creative, and efficient use of the main office application software packages: word processing software, spreadsheet software, presentation software, web-browsing software & e-mail management software.

This unit is designed to ensure that learners are not only taught the knowledge and skills associated with productive, creative, and effective use of personal computers but should be given sufficient opportunities to find, exchange and share information. This should also ensure that learners develop the proper and correct attitudes associated with the use of information and ICT.

This unit should guide the learners to have a broad understanding of how ICT can help their learning, their work, and their social life. Learners will start to develop the ability to decide when and how to use ICT and be aware of the limitations associated with this use.

### Learning Outcomes

**On completion of this unit the learner will be able to:**

1. *Identify the main concepts of ICT and computer management.*
2. *Use a word processing application to accomplish basic everyday tasks.*
3. *Use a spreadsheet application to input, format data and prepare charts.*
4. *Create basic presentations using presentation software.*
5. *Apply essential web browsing and electronic communication concepts and skills.*

## CDKSK-206-2008: Science

Unit Level (MQF/EQF): 2

Credits: 6

Delivery Mode: Fully Face-to-Face Learning

Total Learning Hours: 150

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### Unit description

In this Level 2 key skill, learners will enhance their knowledge on the aspect of natural sciences, mainly via focusing on three different areas which consist of the living world, the physical world and the world of technology.

As part of the living world, learners will learn about the basic unit of which all living things are composed of - the cell and its components. Furthermore, they will become familiar with the differences and similarities between plants, animals and fungi based on their physical characteristics and the way they obtain food. Learners will also enhance their knowledge on the organisation of the human body - different organs that carry out different functions, are located in different areas of the body and are grouped forming body systems. Also, learners will increase their awareness on factors that affect the overall well-being of an individual, including diet and lifestyle.

In the case of the physical world, learners will become familiar with different materials found in the immediate environment. They will observe and describe their physical properties and then be able to compare and classify objects/materials/tools based on their physical properties. It is strongly suggested that lectures refer to objects/materials/tools that are related to the learners' area of study so as to increase the relevance of the topic. Learners will discuss advantages and disadvantages of local energy sources, combustion of fuels, associated hazards and action to prevent accidents, methods via which heat is transferred and the importance of insulation.

The main focus of the area 'the world of technology' will be on health and safety whereby the learner will describe and explain ways of reducing exposure to threats to health and safety at home and in the workplace, discuss how one can increase the body's resistance to disease, and recognise situations of risk to safety and increase awareness about how to avoid accidents.

The remainder of the unit will consist of an investigation related to the environment; with one of these investigations completed in collaboration with Birdlife Malta.

## **Learning Outcomes**

**On completion of this unit the learner will be able to:**

- 1. Communicate scientific information by using the scientific process skills of observing and grouping;*
- 2. Apply science to enhance the quality of everyday life;*
- 3. Promote sustainable living by exploring the link between the natural world and human behaviour;*
- 4. Investigate the impact of anthropogenic activities on the environment.*